Understanding of Game

- What is Game? 게임이란?
- History of Game 게임의 역사
- History of Computer Game 컴퓨터 게임의 역사
- Compare to other media 다른 미디어와 비교
- Human and Game 인간과 게임

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Understanding of Game

- History of Game 게임의 역사

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Understanding of Game

- History of Game 게임의 역사
  - Ancient Game 고대의 게임
    - 40,000BC : Fortunetelling with Sheep's Knuckle Bones
      양 뼈로 만든 점술용 (India)
    - 3,000BC : Dice : the earliest known dice
      최초의 주사위 (Iran)

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    - 3,000 BC. : Senet (or Senat)
      고대 이집트 (Egypt)
      - Move 7 pieces around the board and used knucklebones as dice
        7개의 말을 가지고 이동. 동물 뼈를 주사위로 사용
      - Checkers or Draughts 서양 장기의 모태
      - Religious mysticism 종교적 의미

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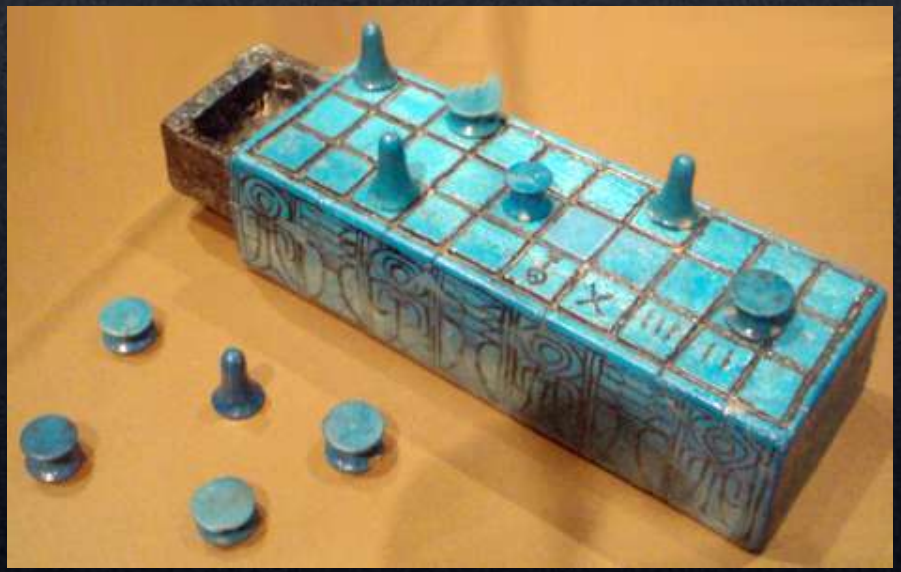

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Understanding of Game

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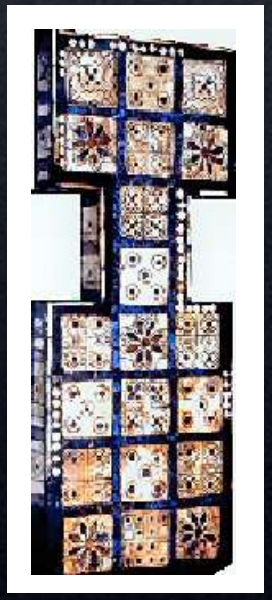
  - Ancient Game 고대의 게임
    - 2,600 BC. : Ur
      - A race competition for 2 players around the board and back to the beginning
        2명의 참여자가 말판을 돌아 처음으로 돌아오는 게임



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  - Ancient Game 고대의 게임
    - 2,500 BC. : Backgammon 백가몬
      - Combines luck (dice/sticks), skill (choice of move), and power of the gods (rules)
      - Throwing sticks are early 2-sided dice
      - Also early version of “coin toss”

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  - Ancient Game 고대의 게임
    - 1,500 BC. : Liubo 리우보
      - Chinese game of battle that morphed into a racing game
        - ☞ Generals and Pawns
        - ☞ Become Fish, Owls, and Stones
      - As with many others the exact rules have disappeared

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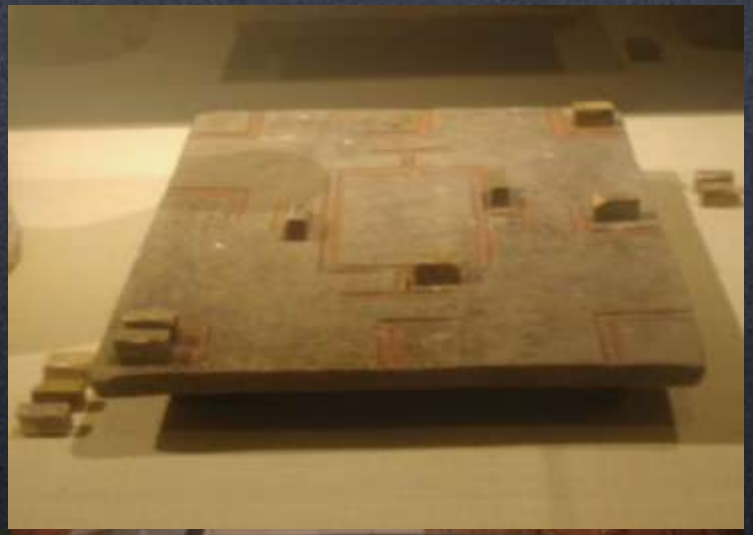

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Understanding of Game

- History of Game 게임의 역사
  - Ancient Game 고대의 게임
    - 1,400 BC. : Mancala 만카라
      - Began as an accounting tool for trading good
      - Evolved into a form of entertainment
        - ☞ A means of gambling on cattle, sheep, and goods

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Understanding of Game

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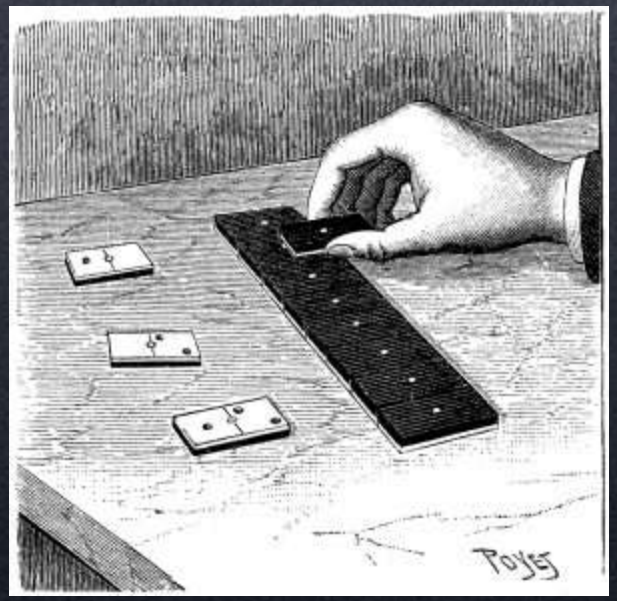
  - Ancient Game 고대의 게임
    - 800 AD : Dominoes 도미노
      - Extension of knucklebones and dice
      - Dual-dice that are played instead of rolled
        - ☞ "Domino" is a hood from a Christian priest and later a Venetian Carnival mask (white with black spots)
      - Europeans added blanks as wild cards



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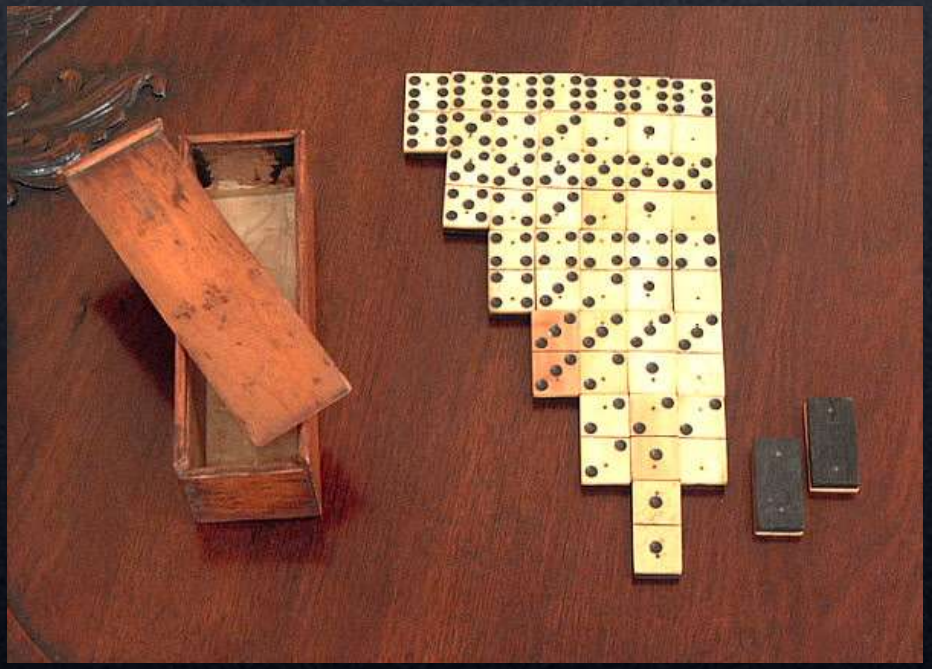

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Understanding of Game

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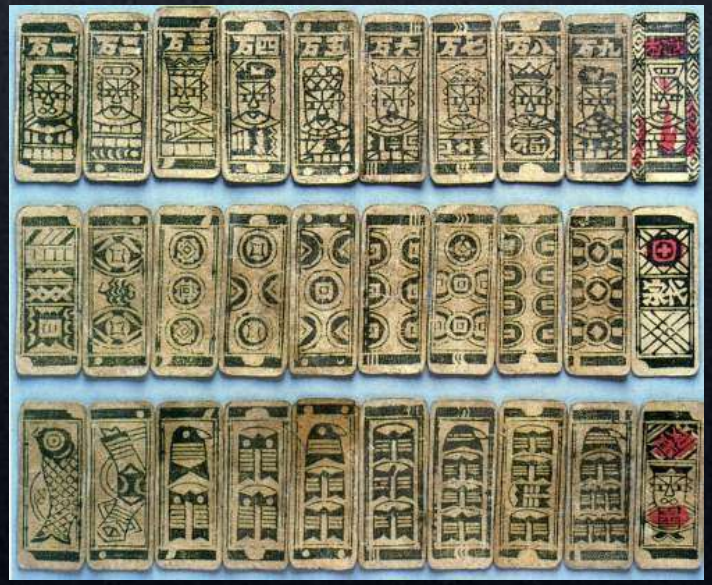
  - Ancient Game 고대의 게임
    - 1850 AD : Mahjong 마작
      - Apocryphal link to Confucius around 500BC
      - Tile games are predecessors of cards
      - Popular form of entertainment and gambling – both of which were passed on to cards



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Understanding of Game

- History of Game 게임의 역사
  - Board War Game 보드 전쟁 게임
    - 3,000 BC : Wei Hai 위해
      - Name means “encirclement”
      - Abstract board on which players placed colored stones
      - Details of game have not survived
      - Believed to be similar to Japanese game of *Go* 바둑

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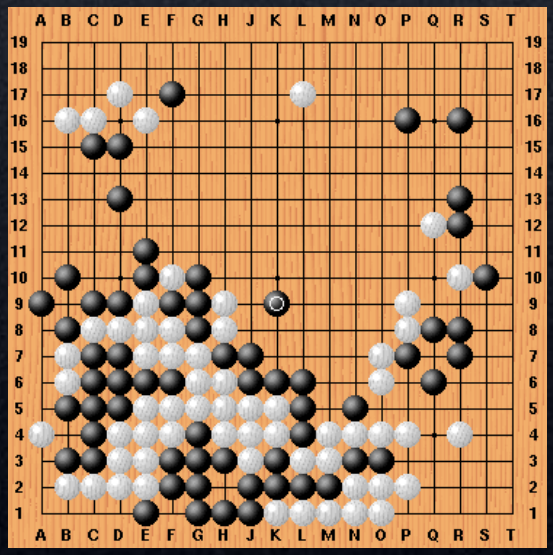
Understanding of Game

- History of Game 게임의 역사
  - Board War Game 보드 전쟁 게임
    - 2,300 BC : Go 바둑
      - Players place colored stones on a board where the objective is to control the largest area possible with stones of your color



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Understanding of Game

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  - Board War Game 보드 전쟁 게임
    - 500 BC : Chaturanga 차투랑가

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Understanding of Game

- History of Game 게임의 역사
  - Board War Game 보드 전쟁 게임
    - 200 BC : Xiangqi, 장기
      - Influences of Go and Chaturanga
        - Encirclement
        - Unique identity to pieces
        - Strategic movement of pieces
      - Used for military strategy
      - Korean variant “Janggi”
        - No central river

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Understanding of Game

- History of Game 게임의 역사
  - Board War Game 보드 전쟁 게임
    - 500AD : Chess 체스
    - European evolution of Indian Chaturanga
    - “Checkmate” is English form of Persian “Shah Mat”, which means “dead king”

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Understanding of Game

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  - Board War Game 보드 전쟁 게임
    - 570AD : Shogi 체스
      - Moves very similar to Chess
      - Gold & Silver Generals are unique
      - More aggressive promotion of pieces

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Understanding of Game

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  - Board War Game 보드 전쟁 게임
    - 1,600 AD : Pachisi, 파치시
      - The Indian Emperor Akbar I of the 16th century Mogul Empire, apparently played Pachisi (aka Chaupar) on great courts constructed of inlaid marble.
      - He would sit on a Dias four feet high in the centre of the court and throw the cowry shells. On the red and white squares around him, 16 women from his harem, appropriately colored, would move around according to his directions.

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- History of Game 게임의 역사
  - Board War Game 보드 전쟁 게임
    - 1,760 AD : Jigsaw Puzzles 퍼즐

      - Created by map makers, pasting their maps onto wooden boards, then cutting them into pieces
      - Intricacies of interlocking pieces came much later
      - Became popular and affordable with the invention of the jigsaw tool in the early 1900's
      - Originally unique patterns with pieces shaped like animals, card suits, etc.

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  - Board War Game 보드 전쟁 게임

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  - Board War Game 보드 전쟁 게임
    - 1843 AD : Mansion of Happiness 행복의 맨션
      - Serious Game of its time …
        Social Principles and Morals

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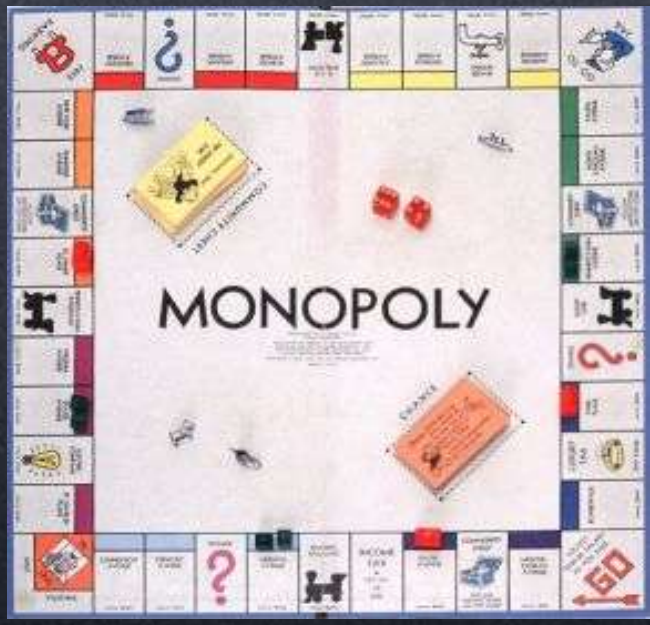
Understanding of Game



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  - Board War Game 보드 전쟁 게임
    - 1936 AD : Monopoly 모노폴리
      - George Parker founded Parker Brothers in 1883
      - The WWII Secret
        - Monopoly games distributed by the Red Cross to POWs
          - Board contained 2 files and a compass
          - Hollow piece contained a map of the area printed on silk
          - Real German, Italian, and Austrian money was mixed with the play money

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  - Board War Game 보드 전쟁 게임
    - 1938 AD : Scrabble 스크래블
      - Alfred Butts created and manufactured the game at home in 1938

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Understanding of Game

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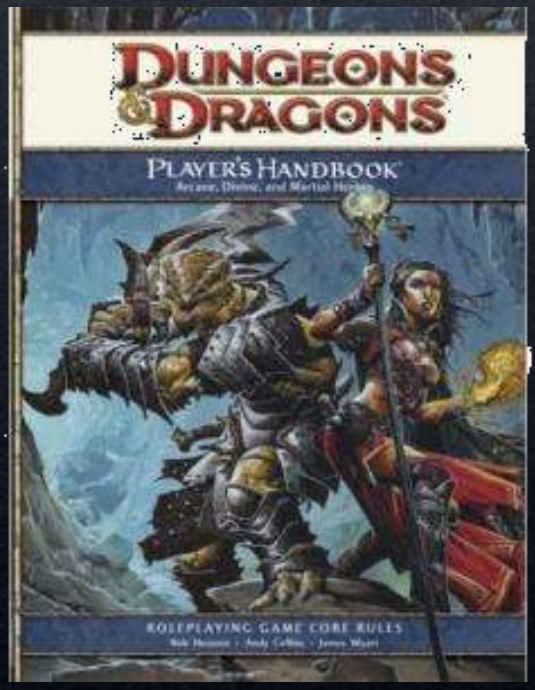
  - Board War Game 보드 전쟁 게임
    - 1920+ : Family Board Games
      - Stratego, 1920, Diplomacy, 1954, Risk, 1959
      - Wargaming quick and fun
      - Diplomacy was originally a play-by-mail game
        - ☞ Format often used for strategy games like chess and wargames

Understanding of Game

- History of Game 게임의 역사
  - Board War Game 보드 전쟁 게임
    - 1973 : TSR Dungeons & Dragons
      - Created by Gary Gygax and David Arneson
      - A new genre of fantasy/imagination games.
      - Dungeon Masters guide players on a quest



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    - 1993 : Magic: The Gathering
      - Richard Garfield, Ph.D. Combinatorial Mathematics
      - 20 minute wargame in card form for conventions
      - Less record keeping required
      - Cross between Wargames and D&D

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